

Andrew

Hello everyone. This is Andrew Pond, Artistic director of Eclectic Full Contact Theatre. Welcome to Season 4 of The Half Hour Audio Hour. Every month, we'll be featuring a different playwright, allowing you to not only hear their work, but to find out a little more about them and their process. If you enjoy what you hear, please remember to like, follow, and subscribe to our podcast. And feel free to leave a review! You can help us out in continuing this work by heading over to [tinyurl.com/efcthhah](http://tinyurl.com/efcthhah), where you can sponsor us through a one time or recurring donation and become our partner in highlighting the voices and stories of women, BIPOC and LGBTQ+ artists.

This month's production is "FELICITY", written by Dylan Malloy, directed by Christopher Sylvie, and starring Rashun Carter and Lydia Moss

Before we start, we'd like to briefly introduce you to Dylan Malloy. After the production, stay tuned for an interview with Dylan for more insight into the play and this process.

Dylan is a junior at Emory University double majoring in playwriting and business. Her plays have been produced in California (Los Angeles), New York, Georgia, and Colorado, as well as the U.K. Actors known for roles with Disney+, CW, Paramount+, and Amazon Prime Video have starred in productions of Dylan's work. She is a two-time winner of the Hollywood-based Blank Theatre's National Young Playwrights Festival, where she received an additional designation for excellence only given once before in the company's history. Dylan has also received Emory University's awards for best playwriting and best fiction writing by an undergraduate. Originally from Colorado, Dylan is the author of *The River Cycle*, a five-play series examining human connection and the climate crisis in rural Colorado. Every play in the series has been performed.

And now, Felicity

SFX: Gentle music, sound of a meadow in the summer

WILL

Imagine this. You're holding a space helmet made of polycarbonate and gold mylar and it has your name printed on the side. When you put it on... like this... everything goes black. And that's how you know your new life's about to start.

JUNE

What does mylar look like?

WILL

Like if you melted a gold sheet.

JUNE

How do you know?

WILL

Saw it on TV.

JUNE

I don't know anybody else with a TV except you.

WILL

I remember when you used to come over every day after school, and we wouldn't watch anything but the space channel. Cartoons about slime aliens. Interviews with rocket engineers. One time last year, they showed a blueprint of what the Mars domes look like... remember? The walls have LEDS to make it look like the sky's blue.

JUNE

The only time I ever see a blue sky is when I'm watching your TV...

WILL

The LED walls. The rockets. The custom-made spacesuits. It's like going to the richest hotel in the world and they hand you a bathrobe made of, like, white tiger fur, and it has your name embroidered on it in gold thread. It's just like that. But something out of a comic book.

JUNE

Imagine paying hundreds of thousands of dollars for an outfit you'll only ever wear once.

WILL

The bathrobes?

JUNE

No, genius. The spacesuits.

WILL

*I'd* buy a spacesuit if I could. Even if I only wore it on the shuttle ride, even if I never wore it again, I'd hang it on my wall so it stayed clean forever and nobody ever touched it. You know what I read the other day?

JUNE

What?

WILL

The dust and stuff from the rocket exhaust is going to linger in the air for a bit. The news said that things might turn gray for a couple days.

JUNE

Grayer than usual?

WILL

It's actually pretty cool, we'll be able to see the trails in the sky from the rocket—

JUNE

Talk to me three days from now when there's so much stuff in the air that you can't breathe.

WILL

I already can't breathe. But at least now it'll be for something cool.

JUNE

I bet most of the settlers couldn't even identify where Mars is if somebody showed them a star chart.

WILL

Doesn't matter.

JUNE

It matters to me.

WILL

Why?

JUNE

Because they're getting a new life, and they don't even deserve it.

WILL

Why not?

JUNE

Because they don't have to smell the smoke and ash all day. They only live in blue-sky places. Our parents build pieces for the rockets in the factory, and the settlers' parents sit in air-conditioned nursing homes with a whole team of staff to get them lemon water. What did you see on TV that one time? Some of the settlers have personal greenhouses where they can grow whatever food they want. Like melons and cherries and real, actual wheat, and they can have

their own bread, not the gray lab-grown ration stuff that we get. And I heard that some of them have entire rooms filled with TVs. Screens on every wall. VR headsets. They can see whatever world they want.

WILL

My family has enough money for a TV. Does that mean we don't deserve a new life?

JUNE

No. Because your TV's from decades ago, and you got it secondhand, and it doesn't work during thunderstorms.

WILL

Still.

JUNE

It's not your fault that you have a TV. It *is* your fault that it's rotting your brain. You can barely stay awake in class, but you know everything about the Mars domes.

WILL

Class is pointless. The math we're doing is for babies. I could have done it in fourth grade.

JUNE

Yeah. Same.

WILL

Well, I saw your last test score, so... probably not.

JUNE

There are a lot of different ways to be smart.

WILL

But only one really matters. Science. Fun fact about the domes: they have special tech that makes everyone's drinking water cold.

JUNE

Billionaire babies can't drink lukewarm water like everybody else.

WILL

During the winter months, they're going to use even more tech to make the domes cold. Artificial snowflakes. See?

SFX: Sand running through his fingers

JUNE

Waste of money.

WILL

You're just jealous.

JUNE

If the settlers want to burn their money, that's on them.

WILL

If you don't even care about the liftoff, then why did you come over to watch it with me?

JUNE

Because everyone on the continent's watching it. And we have front-row seats from your backyard, and it's all free, and it seemed like a good deal.

WILL

I thought you came here because it's the biggest thing that's ever happened.

JUNE

I'm here because you need me, Will.

WILL

Let's make a deal. Liftoff happens in ten minutes. Nobody's allowed to mention air or water or money until then.

JUNE

Or settlers.

WILL

Not sure what else there is to talk about.

JUNE

Real people. Real things.

WILL

Initiate Secret Handshake!

SFX: They do an elaborate handshake with vocalizations

WILL

What was that game we used to play? The one with the alien and the astronaut?

JUNE

Alien and Astronaut?

WILL

Yeah. Why did we stop? One day, we were on our own planet together, our own secret world, and the next day, we never went back.

JUNE

We grew up.

WILL

Yeah, but you can still have your own secret world even after you grow up.

JUNE

This is the secret world right here.

WILL

My backyard's not a secret.

JUNE

But it's real, and it's ours... even if it *does* smell like smoke—

8

WILL

We agreed to go ten minutes without complaining about—

JUNE

But I can't just forget about it. I can't just shut down and power off. We should be able to breathe freely, and see out our windows, and notice the colors of the stoplights, and--

WILL

Going on and on about it doesn't help.

JUNE

It spreads awareness.

WILL

We're aware, June. Everybody here. We're aware. *(Pause.)* What if we tried to play the game again?

JUNE

Forgot how.

WILL

It's like swimming. You never really forget.

SFX: Outer space-type music. The meadow is replaced with the wind of a blizzard. Walkie-Talkie crackles accompany their speech

WILL

Okay, Major, we're here on the icy blue-sky planet in a galaxy billions of miles from Earth, and we're searching for signs of life. Over.

JUNE

No signs of life, Major, only snowbanks and blue sky. Over.

WILL

I need to go take soil samples. Over.

SFX: WIND increases

JUNE

Don't, I'll lose you, there's snow everywhere—

WILL

We've got walkie-talkies.

JUNE

There's too much sky. I can't tell up from down.

WILL

Just stay put and I'll come back for you.

JUNE

Best friends don't leave best friends alone on a planet!

SFX: Music and wind cut out abruptly as the game ends and meadow sounds return

WILL

*That's* why we stopped playing. You stopped taking it seriously. You never liked sci-fi stuff the way I did. Even that one time, sneaking into the movie theater by pretending to be someone's else's kids, remember, it was the movie with the black holes and slime beasts and you said—

JUNE

I said it was fine.

WILL

No, I remember, you said it was *wrong*.

JUNE

Sneaking into a movie without paying.

WILL

That wasn't it. You love sneaking. You get high off sneaking. It was the space stuff that freaked you out.

JUNE

Everybody's freaked out.

WILL

No, everybody from coast to coast is in their living rooms, surrounding the TV, watching the Felicity launch. There's branded champagne being sold. Mars Barbies. Time Magazine wrote profiles about all the settlers going to Mars. It's like baseball cards. Collect your favorites.

JUNE

Who's *your* favorite?

WILL

Edwin Joseph, bought a seat on the Felicity with all the money he got from making VR tech, gave some to a conservationist charity, gave the rest as a down payment for his very own Mars dome.

JUNE

Oh, good. So he saved, like, five square miles of the wilderness, and now there's a plaque there with his name on it.

WILL

Salvation's salvation.

JUNE

He gave... what? A million dollars? That's pocket change for him.

WILL

Yeah, but if you add up all his investments over time and factor in inflation, then check out the proportions—

JUNE

You don't need to keep proving how smart you are.

WILL

If I had a good teacher... a textbook that's not from twenty years ago...



JUNE

So who are you going to talk to about it?

WILL

Um... the principal, maybe, or...

JUNE

He doesn't care. They only send us to school just to say they've done it.

WILL

Apparently Mars has domes with air filters that get checked every day for peak oxygen performance. That's, like, the coolest science there is.

JUNE

I'm talking about you, not about Mars—

WILL

It'd feel like standing in a forest somewhere, but you're actually surrounded by a red desert. I can't even picture it.

JUNE

Yeah.

WILL

And apparently they're terraforming the surface so food can grow.

JUNE

Yeah.

WILL

You're not...

JUNE

I'm listening.

WILL

If you were listening, you'd be looking at me.

JUNE

Just wanted to look up for a bit.

WILL

You've got this... center of gravity inside you. This anger. You're always mad at everything.

JUNE

You're not part of everything. You're something different.

WILL

If I was actually something different, I wouldn't be here right now.

JUNE

Where would you be?

WILL

If I say it, you'll get mad.

JUNE

We don't have secrets. Only secret handshakes.

WILL

Doesn't change anything one way or the other.

JUNE

Does it have anything to do with the Felicity? *(Pause. No response.)* It's no big deal if that's what's upsetting you! It's been freaking me out, too! And all those facts you were telling me about it, you were just trying to fill the space, and I get it, you're freaked out—

WILL

I'm not freaked out.

JUNE

Then what's going on?

WILL

I wish I was *on it*, June.

JUNE

You wish...

WILL

I wish I was sitting in the cockpit. I wish I had a space helmet with my name on it. I wish I was headed somewhere for the first time in my life. I wish I had enough money for a one-way ticket.

JUNE

Will...

WILL

You know how much a ticket to Mars costs? Ten million dollars. You know what my dad said when I told him about it? One day, I'll get to build the rockets in the factory, just like him. If I'm good, I'll get promoted, and then maybe I'll have enough money to buy a TV, too. And I can watch the space channel. And show it to my kids. That's the best it gets. Standing in line for government rations—grayish food made in some lab. Tying cloths around my mouth. Watching my hands turn red from the hydraulics. You're jealous of my family's TV, but having it makes things so much worse. I can see the world outside this town. And the world doesn't want me.

JUNE

We shouldn't watch the launch. We should go inside.

WILL

I have to watch, June—

JUNE

We can make up more games, or more handshakes, or more worlds—

WILL

When the Felicity's gone, my world ends.

JUNE

When you imagine yourself on the rocket... am I there too?

WILL

Haven't thought much about it.

JUNE

You're lying.

WILL

You wouldn't want to go even if you could, you hate the settlers—

JUNE

Because they're the ones ruining everything—

WILL

Edwin Joseph gave some money to a world hunger charity—

JUNE

Guess what? He doesn't know you exist! He'll fly a few thousand miles above you tonight, and then it'll be like nothing ever happened! *You'll* never have even happened! And then they'll go make their new lives!

I go back on what I said earlier.

WILL

What?

JUNE

I wish I was on Felicity.

WILL

You don't want that anymore?

JUNE

I wish I was on the Felicity. And I wish I was on it alone.

WILL

So you'd leave me down here to suffocate if that's what it took to buy your ticket.

JUNE

Yeah.

WILL

I pulled you out of lockers when other people stuffed you inside. I have cuts on my knuckles from stepping into your fights. I sat by your bed with a trash can when a spoiled ration made you sick—

JUNE

It's not that simple—

WILL

Of course it's that simple! You think I did all that because it was fun? I did it for you because otherwise... otherwise...

JUNE

Otherwise you remember all this is the rest of your life.

WILL

But when I have something else to care about...

JUNE

Which is me. If I wasn't here, you wouldn't be able to get out of bed.

WILL

I have a *ton* of other friends—

JUNE

WILL

Who?

JUNE

I mean... I... I *could* make other friends. If I didn't have to worry about you.

WILL

You don't, though. You just randomly decided that I'm the only thing that matters.

JUNE

That's what being a best friend is!

WILL

I shouldn't be the center of your galaxy, June!

SFX: June stands up

JUNE

You know what? I wish you *could* get onboard the Felicity. I wish you could shoot off in a metal tube thousands of miles away from Earth, only to realize halfway up that you're scared of space and you have nothing left.

SFX: Will stands up

WILL

Then let's make it happen! Maybe if you wish hard enough, something will actually start happening for me! Maybe my life will actually matter! Maybe I'll do something better than work in the factory for fifty years and eventually die! Is that why you're pushing it so hard? You want me here! Admit it! You want me here so you don't have to swelter by yourself!

JUNE

I'm going home.

SFX: She walks away

WILL

We're only five minutes away from liftoff.

JUNE

Bet the view's better on TV, anyway.

WILL

June—

SFX: She stops walking

JUNE

Don't. I'm giving you what you wanted. You and the rocket, alone.

WILL

It's dark out, it's dangerous—

JUNE

I'll be fine.

WILL

We could play another game. Go to another planet. Whichever one you want.

JUNE

No—

WILL

I can't be alone. Okay? I *can't*.

SFX: Outer space music returns, wind returns, walkie-talkie crackles occur during speech

JUNE

Lost the signal for a second, Major. Over.

WILL

Faulty tech, Major. Over.

JUNE

I want to shoot something with my ray gun. Over.

WILL

Fun fact, ray guns are technologically impossible—

JUNE

Ha. I knew I could get you to break character.

WILL

I wasn't breaking, I was just explaining—

JUNE

Let's take off our helmets and look around.

WILL

Fun fact, that would kill us.

JUNE

It's our own planet. We can do whatever we want.

WILL

How's the air on our planet?

SFX: Wind changes to the sound of animals around running water

JUNE

It smells like freshwater. Like lemons.

WILL

How acidic is the soil? What's the pH?

JUNE

Uh, am I supposed to do a taste test?

WILL

What's the formula of the gravitational pull?

JUNE

No clue. You were always the best at creating planets.

SFX: Music and running water fade, replaced by the meadow

WILL

I can help you learn. I'm better than a textbook. *(Pause.)* You can feel it in the air now. The waiting.

JUNE

How long until liftoff?

WILL

Three minutes.

JUNE

Tell me more about the settlers. The billionaires.

WILL

There's one guy who made all his money by claiming he created the solution to clean energy: putting compost in a reactor and spinning it around. Turns out he was lying, so everybody forgot him except the tabloids. There's another guy who's flying up there with a personalized coffin so he can be the first man to be buried on Mars.

Jeez. JUNE

It's not funny. It's actually kind of sad. WILL

No, it's obviously not *funny* funny, just— JUNE

There's a nut case in every group. WILL

And now they'll get history books written about them. JUNE

Another one of them, the cereal heiress, she appeared on a box of cereal and I clipped it out and kept it. WILL

Oh my God. JUNE

Yeah. Don't know what I was thinking. WILL  
*(laughing a little)*

Her and the compost guy can start a family together. They can build a castle on Mars and invite the slime aliens over for dinner. JUNE

You're so weird. WILL

I only like space when we're the ones inventing it. JUNE

What happens after? WILL

After it's gone? JUNE

Yeah. WILL



JUNE

I don't know. Find something new to care about.

WILL

But that's all there is.

JUNE

I can think of a thousand things to care about.

WILL

Really?

JUNE

When school lets out for the summer. When the ration trucks roll in. The night before your birthday. Remember when you turned twelve and we—

WILL

Made slingshots out of rubber bands we stole off the teacher's desk?

JUNE

No, that was *my* twelfth birthday. For your twelfth, we snuck into the movie about Superman holding back the tsunami.

WILL

So much water...

JUNE

So much stuff to care about. Pine trees. Powdered lemonade. Horror movies. Cold water.

WILL

Slingshots.

JUNE

Sweat.

WILL

Stardust. *(Pause.)* It's not that I forgot you were there. I just kind of... passed over you for a while.

JUNE

I get it.

WILL

Do you remember when the river used to flow? And we biked to the riverbank and dipped our

faces in and our mouths filled with mud? And it was in the high nineties and our teeth were brown for two days?

JUNE

Yeah.

WILL

Yeah, and there was the other time, you know what I'm talking about, with the...

JUNE

Wait, with the guy who...

WILL

*(laughing)*

Yeah, oh my God, and his face, do you remember, it was the summer after freshman year, and we...

JUNE

Yeah.

WILL

... and the whole thing, it was so, like, random, but it was also just... Tell me what else there is to love. I'll listen for as long as it takes.

JUNE

For real?

WILL

Out of time. Nothing else to do.

SFX: Rocket lifts off and fades into the distance

JUNE

Okay. *(She thinks for a while.)* Midnight in the middle of July. When everything finally starts to cool down and you can feel the sweat sinking back into your skin. Having a whole sandwich all to yourself.

SFX: Gentle music fades in

Morning in the forest. That's where the air's cleanest.

The feel of your sneakers when they stick in the asphalt. Lying in an empty bathtub and staring at the ceiling. Clouds. Sunset. Playing tag.

Comic books. River water. Saving dimes in a jar.

Sitting by someone's bedside. Sunset on the sidewalk. Skin on skin. Spreading out blankets.  
Sneaking into dark places.

Knowing the orbit.

How you wake up and spin on the same axis.

Who you spin alongside.

And why, and how, and where you make sense.

*SFX: Music and meadow fade*

Andrew

Thank you for listening to Felicity, here on The Half Hour Audio Hour. Next up is a brief interview we conducted with Dylan Malloy after the recording of this show.

Andrew

All right? So Dylan I just want to say? Thank you? Ah for letting eclectic, be part of your show Felicity.

Dylan Malloy

Oh thank you so much I'm so honored to have had the opportunity.

Andrew

Um, so tell me how long have you been writing.

Dylan Malloy

So I've been writing... I started writing fiction when I was about ten years old. I was in fifth grade but I started writing plays when I was 15 and actually funnily enough. My first play was sci-fi as well. Um, it was an adaptation of a short story by Ray Bradbury so I was able to work with his estate to acquire the rights to that play for one performance. Um, and then I didn't write sci-fi again until felicity. But. I'm now double majoring in playwriting in business at Emory university so I'm working towards doing this professionally.

Andrew

Wow that I'm I'm just impressed with the whole reaching out to Ray Bradbury's estate to get rights for something when you were 15

Dylan Malloy

Thank you. I think I was about 16 or 17 at the time. There's kind of a delay between when I wrote it and when it all came together. But yeah, we reached out to his agency and they were gracious enough to let us do a performance of that which I'm still really grateful for because. That was a crash course in how things work professionally for writers and I think that was a

really great education to have had at a young age.

Andrew

Um, I'll bet. Wow. Um, so what inspired Felicity.

Dylan Malloy

Um I wrote Felicity it was the fall of my freshman year of college which at the time the Jeff Bezos and Elon Musk spaceship stuff was all in the news kind of at the periphery.

Andrew

Yeah.

Dylan Malloy

But also just thinking about being a freshman in college. It's a time period where people are connecting with each other kind of just rapid fire and trying to make friends and looking for these deep relationships deep connections when you've only known each other a short period of time. So I was thinking about All of these things and writing a play that really highlights human connection right? as the world is changing so felicity is actually the second installment of a 5 play cycle about climate change and human connection in the american west. So. At the time I'd been working on the cycle for about a year and a half and I was finally beginning to understand how the plays were being pieced together. So felicity emerged kind of as a product of the other plays that already existed and I wanted to tell a story that Was about teenagers specifically because that was a story I hadn't quite told yet and something I hadn't explored within the context of that project.

Andrew

Well see now. Now you went ahead and you answered 2 questions at the same time. Um, because I really was interested because the play and I'm not surprised to hear that it's part of a larger work because there are just so much going on in this show that that is being talked about. Ah you know the climate change, the billionaires going whoop. Well we screwed up the planet time for us to leave. Income Inequality All of that kind of and and also this sort of like celebrity status that billionaires have and so I'd really like to hear more about what led to saying well the 2 people that I want to be the center of this play that has all this stuff swirling around It are teenagers.

Dylan Malloy

Yeah, so I think adolescence is a time period where all of the emotions you're feeling are so intense and so real and you're really I mean I'm I'm saying this now is someone who's 20 and and just a couple of years out of it. So I don't have, Perhaps the perspective that I'll have a few years from now. But it's a time period where your emotions are so real and intense. But you're also deciding what you believe about the world and you're old enough to be able to look back on your childhood and these formative experiences and really Form an opinion which I think we see especially with June deciding to kind of rage against the machine as much as she can because she's decided to make that a part of her identity in a way that Will hasn't but.

Andrew

Right.

Dylan Malloy

Um, having teenagers and children in this piece also allowed us to explore this idea of play and imagination as a form of Liberation. So The characters take themselves to another planet when their own planet begins to feel too heavy or. When they want to talk around an issue instead of working through it. The easiest thing to do is escape so that led to a lot of really interesting opportunities movement wise um it made the play more expansive but just. In the rehearsal room we were able to explore this idea that when a child is grieving working through it through an escape is sometimes the only way and these are characters who Obviously have quite a lot to work through because their own world has failed them So what more can they do but form a world of their own and we see that pattern kind of repeating Sometimes it's successful. Sometimes it's not but the goal is that it's all motivated By character. But also at the time period when I was writing it I wrote the first draft of the script when I was 18. So I think obviously being a teenager was something that was very that was happening at the time so perhaps writing teenagers felt like the most natural thing.

Andrew  
Right.

Dylan Malloy

But now looking back on it a few years later I think that's the way I would have preferred for this story to be told. I don't think this is a story where you put adults in it and it reads the same way because it's about the innocence coming up against that despair and what do you do to work through that with someone you love.

Andrew

Right? No I I I totally I totally feel that same thing to this. This would be a completely different story with grown up characters. I thinHow do they work through this as you were saying with escaping because they have a lot to escape and I thought that was a very interesting way of going about it. It really energized I think the show in some very very interesting ways. So do you have any upcoming projects that you'd like to Promote?

Dylan Malloy

Yes, so now I've completed work on this play cycle that I started in 2020 and I've since started another one. Um, my family moved recently well within the past few years to Southern California so I'm writing a series about Wealth and wellness culture in the American west specifically Orange County so I'm working on finishing up the first full length installment of that cycle. But I'm hoping to always be writing about the American west in some way or the other. I grew up in Colorado and Now I'm based in California um, in Atlanta for school. But I think the American west is really where I feel the most inspired artistically and I want to keep telling those stories for as long as I can.

Andrew

Wonderful, wonderful and you've certainly tapped into a very deep Well of subject matter with wellness culture out in the American West. So.

Dylan Malloy

Yeah, the more I read about it the more I realize there's a lot to write about. So I'm hoping to stick with this for as long as I can.

Andrew

Yeah I'd be very interested to see how that all turns out. That sounds like really some interesting stuff. So this leads of course to the most important question of the entire interview.

Dylan Malloy

Thank you.

Andrew

Which is, of course, what is your favorite sci-fi movie or novel.

Dylan Malloy

That's difficult. I really love station 11 by Emily St John Mendell. I know they adapted it into a Tv show recently. Um, while I was writing this cycle about climate change I read that um, Parable of the Sower by Octavia Butler and The Road by Cormac Mccarthy Just to understand how the apocalypse is depicted in fiction and sci-fi. I learned a lot from those books. I still think about them years later but then I'm tying it back to the beginning. I also really really love The Illustrated Man by Ray Bradbury which is the anthology of stories that That original adaptation came from and I think discovering that when I was I think around 14 or 15 when I got my first copy. That's what made me want to write science fiction and especially short form sci-fi like I learned everything from those 4 books.

Andrew

The illustrated man is an amazing anthology of short stories. No question about it. Well Dylan once again I just want to say? Thank you so much for allowing Eclectic to be part of your show Felicity. It's an absolutely beautiful show. It's really quite an amazing piece and we had such a wonderful time working on it and I just want to say, on Behalf of myself and everyone at EFCT, how grateful we are that we got to be a part of it. So thank you very much.

Dylan Malloy

Oh thank you so much I'm so grateful to have had the opportunity and everyone was just so wonderful to work with throughout and the actors and the director. Everyone is so talented. So I'm very very excited to see how it turns out.

Andrew

We hope you enjoyed Felicity. Next month, we will be presenting Memento Mori, by Donna Latham, And don't forget to head over to [eclectic-theatre.com](http://eclectic-theatre.com) to find out about all our other shows and projects, like our first annual Playground Festival, presenting three amazing new scripts for Young audiences. Whether you know kids, have kids, or happen to be three kids in a trenchcoat, you'll love The Playground festival, running May 25th through June 2nd, with a special show on Memorial Day! It's the most fun you can have without a slip-n-slide! Info at tix at [eclectic-theatre.com](http://eclectic-theatre.com)!

On behalf of myself and everyone here at EFCT, thanks for listening