# Natural Bored Villains Throwing Shade Season 4 episode 5

Welcome, loyal listeners, to another episode of Eclectic Full Contact Theatre's satirical saunter down the silly streets of yesteryear, Throwing Shade! If you enjoy the adventures of the Shade and the Vamp, head over to tinyurl.com/EFCTThrowingShade where for as little as \$5/month, you can get exclusive access to bloopers, rehearsals, and special bonus episodes. Now sit back, relax, and enjoy, Throwing Shade!

#### **NARRATOR**

here is a darkness in the minds of Men, a darkness in their hearts. A darkness in a room with no lights! And who knows that darkness? The Shade knows! By day, Theodore Rockwell is a go-get-'em reporter for the Chicago Gazette-Times-Herald... you know, in the future, I hope these massive media conglomerates get broken up. It's ridiculous to think of such a small number of people being in charge of disseminating information. Perhaps if there was a worldwide network of free information the public could access, they could use their keen reasoning and analytical thinking to become more informed and resistant to propaganda. (PAUSE. Then loud laughter) Sorry. Sorry! I really thought I was going to be able to say that with a straight face. Now where was I? Oh, right. But by night he becomes, The Shade! Using his uncanny ability to wear dark clothing, he, assisted by his girl Friday, Wednesday Morning, who is the mysterious female vigilante, the Vamp, defends the downtrodden and fights the forces of evil. But can one man defend the innocent from the scourge of Chicago's underbelly?

#### SFX: SIREN

# **NARRATOR**

Find out in this week's spine-numbing conclusion to Throwing Shade--Natural Bored Villains. And look, look! Throw me down the stairs and call name a Slinky, we've retained a sponsor for yet another week! True to their name, Grip-Tite Dentures are holding on!

Also brought to you by Eclectic Grill Contact Theatre, bringing you high-quality 1930's radio-style satire since this show was on an actual radio!

Previously on Throwing Shade--

**THEO** 

Ta-daa!

#### **NARRATOR**

And now, on to our story!

Act 3 Scene 1--THE GREAT DWIGHT HOPE--some best-laid plans go awry

When last we left our intrepid villainesses, they had just arrived at an out-of-the-way gas station in out-of-the-way Dwight, IL with the express purpose of filling up on more than fuel.

SFX: GUNS COCKING

**MISTY** 

Alright, fella. Fill this car up with gas and this here bag with all the cash from the register inside.

SFX: BAG DROPPING ON GROUND

SFX: CAR DOOR OPENING

**KITTY** 

And I'll be inside getting some snacks!

**SKEETER** 

Wait a minute. Is this here a stick-up?

**MISTY** 

Yes. Yes, it is.

**SKEETER** 

Well, whattaya know! A real live stick-up! I done read about these things, but I never thought one would happen to me! And if it ain't being too forward, or nothing, you two are hands down the prettiest crooks I done ever seen!

**MISTY** 

That's very flattering, um...

**SKEETER** 

Oh, I'm Skeeter.

**MISTY** 

Of course you are.

**KITTY** 

Well, look Skeeter, it ain't that we don't appreciate the compliment, but we are in a wee bit of a hurry, so if you don't mind, more fueling, and less flirting!

**SKEETER** 

Oh, right, sorry!

SFX: PUMP INSERTED INTO TANK, PUMPING.

**SKEETER** 

Hooooowhee! Ain't this exciting? I ain't never been held up before. Are you ladies on the lam?

**MISTY** 

Not yet, Skeeter, but after this little job, we sure will be!

**SKEETER** 

Well, don't that beat all? Look at me, simple old Skeeter Possum Jones, at the start of a big city crime spree!

**KITTY** 

Something to tell your family about.

**SKEETER** 

Oh, I will, don't you worry! Soon as my cousin gets here, I'm gonna tell him all about it! He should be here any minute.

**MISTY** 

Any minute?

**SKEETER** 

Oh yeah, he swings by about this time everyday. Part of his patrol.

MISTY/KITTY

Patrol?

**SKEETER** 

Oh yeah, he's the county sheriff hereabouts.

MISTY/KITTY

The county sheriff?

**SKEETER** 

Hey, that's neat the way you do that!

SFX: DISTANT CAR SOUND

**KITTY** 

Do you hear a car?

SFX: PUMP SHUTS OFF

**SKEETER** 

Week, that's your car all filled up. Hey,. Once I fill up the bag, you wanna tie me up inside, make it all professional-like?

**MISTY** 

You know what? This has all been a joke.

**SKEETER** 

A joke?

**KITTY** 

Yeah, you see, I bet her we couldn't convince you we were hardened criminals, and it turns out I lost!

**MISTY** 

Yep, just a couple of silly girls playing games! What do I owe you for the gas?

**KITTY** 

And the snacks!

**SKEETER** 

You ladies sure do have a strange sense of humor. Um, it all comes out to a dollar fifty.

SFX: SOUND OF MONEY

**MISTY** 

Here's three dollars. You can keep the change if you promise not to tell anyone about our little joke.

**SKEETER** 

I dunno, it's a really funny story, and--

SFX: LONG WET KISS

**MISTY** 

There! Isn't that a better story?

**SKEETER** 

Here's three dollars. Keep the change.

**KITTY** 

I think you broke him.

**MISTY** 

Get in the car, Kitty, we've got to go!

SFX: CAR DOOR CLOSES< CAR DRIVES OFF

**KITTY** 

Well, this crime spree is off to a great start! We're already three bucks in the hole.

**MISTY** 

So we're a little rusty. And who could've foreseen that hayseed being related to the law?

**KITTY** 

I just hope he doesn't tell anybody about the stick up.

**MISTY** 

I'm pretty sure our guns aren't what he's got on his mind right now, Kitty. Don't worry. From here on out, it's gonna be easy street!

**NARRATOR** 

It was not, in fact, easy street from there on out. But more of that later. For now, let us turn our attention to those who are in hot pursuit of our delinquent divas.

SFX: REV, BANG, LURCH

**VAMP** 

I think I'm getting the hang of this automatic shifting, Shade.....Shade?

SFX: STRUGGLING

**SHADE** 

Sorry,. That last one sent me into the back seat. Which is mighty roomy, by the way.

**VAMP** 

And just why would I need to know THAT?

**NARRATOR** 

Yeah, why you masher, you cad, you--

**SHADE** 

Emergency costume changes, of course. What else?

VAMP/NARRATOR

Oh. Right.

SFX: STRUGGLE, THUD

**SHADE** 

So, where are we?

**VAMP** 

We're coming up on Dwight.

**SHADE** 

Who's Dwight?

**NARRATOR** 

Oh save me.

**VAMP** 

Look! A gas station. Let's pull over and fill up.

**SHADE** 

Maybe the attendant saw Misty and Kitty.

SFX: cAR PULLS OVER, STOPS, DOORS OPEN and CLOSE

**VAMP** 

See anyone?

**SHADE** 

Let me use my Shade-noculars!

SFX: SOMETHING PULLED FROM BELT POUCH

**VAMP** 

Let me guess, they're just binoculars painted--wait, Shade, did you paint the LENSES black?

**SHADE** 

Sure did! That way I can't give away my position by the sun glinting off the lenses! Clever, huh?

**VAMP** 

I see only one flaw in your plan.

**SHADE** 

Flaw? What flaw?

NARRATOR

The Shade put the Shade-noculars to his face, and--

**SHADE** 

Aaaah! I'm blind!

**VAMP** 

Oh for Pete's sake!

SFX: GRABBING THEM

**SHADE** 

I can see! It's a miracle!

SFX: SMACK

**SHADE** 

Now I can see stars!

**VAMP** 

Put these back. Oh, I see someone. Come on!

SFX: FOOTSTEPS ON GRAVEL

**SHADE** 

Excuse me, Sir?

SFX: SKEETER HUMMING

**VAMP** 

Is he picking wildflowers?

**SHADE** 

Looks like it. Hello there!

**SKEETER** 

Oh, hello! Beautiful day, ain't it? Kinda day that makes you happy to be alive!

**SHADE** 

Um...sure. Do you work here?

**SKEETER** 

Sure do. Name's Skeeter.

**VAMP** 

Of course it is.

**SHADE** 

Well, Skeeter, we were hoping to get some gas, and--

**SKEETER** 

Oh sure, sure. Hey, those are some pretty unusual outfits. I like the masks. Y'all gonna stick me up?

SHADE/VAMP

What? No!

**VAMP** 

We're crimefighters!

**SHADE** 

I'm the Shade and this is the Vamp.

**SKEETER** 

Oh, I get it. You're all in black, and you Vamp. You've got a real Shirley Temple thing going on.

**VAMP** 

Shirley Temple?

**SHADE** 

That's a new one.

**SKEETER** 

They're the only movies my maw lets me watch. Nice outfit.

**VAMP** 

Thanks, it has pockets.

**SHADE** 

For the animal crackers.

VAMP
Quiet you.

SHADE
Skeeter, did you see two young ladies drive through here?

SKEETER
I sure did!

VAMP
Did they rob you?

SKEETER
They sure did! One of 'em stole my heart!

SHADE
Why the no-good, low-down, dirty--wait, what?

SKEETER

Yep. Me and her are engaged now!

**VAMP** 

WHAT?

**SKEETER** 

Yep. M<y maw always told me that if n I kiss a woman on the mouth, then I gotta marry her.

**SHADE** 

I have so many questions.

**VAMP** 

But did they rob the gas station?

**SKEETER** 

Oh naw. Got some gas and some snacks and then paid me three dollars not to tell my cousin the sheriff they was here.

**SHADE** 

Oh, is that Dwight?

SFX: SMACK

**VAMP** 

Ignore him. So no crime was committed?

**SKEETER** 

No, they was real sweet.

**VAMP** 

Hmmm. Seems strange. But we do need a fill-up. And did you mention snacks?

**SKEETER** 

Yep. We got thirteen different types of jerky.

**SHADE** 

Any gherkins?

SFX: SMACK

**VAMP** 

Shade, no! You drive, and I'll handle the snacks!

SFX:STOMPING FOOTSTEPS ON GRAVEL

**SKEETER** 

She sure don't ACT like Shirley Temple.

**SHADE** 

You have no idea.

SFX: STING

# **NARRATOR**

# ACT 3 SCENE 2--ROAD BLOCK--Things go from bad to

worse Hours passed as both our heroes and anti-heroes continued their cross-country journey. While the Shade and the Vamp were dealing with the stress of extended proximity....

**SHADE** 

I spy with my little eye something starting with the letter "F".

**VAMP** 

It's a field. It's always a field. This is a stupid game!

**NARRATOR** 

Misty and Kitty were having problems of their own. Nothing seemed to be going right. From attempting to knock over a liquor store--

SFX: DOOR RATTLING

**KITTY** 

What kind of liquor store ain't open at two o'clock in the afternoon?

**MISTY** 

The sign says no sale on Sunday.

**KITTY** 

I know what each of those words mean on their own, but that sentence don't make no sense!

**NARRATOR** 

To banks--

SFX:	GUNS	<b>COCKING</b>
DIZX.	OULID	COCILITO

**KITTY** 

Alright, nobody move!

SFX: GUNS DROPPING

**ROBBER** 

Don't shoot!

**TELLER** 

Oh thank you! They were trying to rob the bank!

**MISTY** 

Kitty, did we just STOP a crime?

**KITTY** 

I think so. What should we do?

SFX: RUNNING FOOTSTEPS

**POLICE** 

Freeze! Police!

**ROBBER** 

We give up!

**POLICE** 

And who are you two?

**KITTY** 

Us?

**MISTY** 

Nobody.

**KITTY** 

Just two concerned citizens.

**MISTY** 

Making a citizen's arrest.

**KITTY** 

And a hasty exit.

SFX; RUNNING FOOTSTEPS

**POLICE** 

This is why I keep telling you not to open up on Sunday, Virgil!

**NARRATOR** 

To overly complicated schemes to seize power.

### SFX: RUNNING WATER

**MISTY** 

Once we dam the river, the town will have to pay us whatever we ask. Otherwise, their precious town will dry up! (EVIL LAUGH)

**KITTY** 

Now this feels like some proper villainy!

SFX: SOUND OF HAULING WOOD

SFX: ANGRY ANIMAL SOUNDS< SPLASHES<

**HEAVY SLAPS** 

**KITTY** 

Ow! Beavers!

**MISTY** 

Ouch! Get away!

**KITTY** 

These beavers are vicious!

**MISTY** 

Ooof! And usually I get along so well with--

SFX: SLAP

**MISTY** 

Forest animals.

**KITTY** 

Run!

SFX: RUNNING FOOTSTEPS, ANGRY CHATTERING

**NARRATOR** 

Misty and Kitty were unable to succeed at anything criminal. They were depressed--

SFX: CAR SOUNDS

**MISTY** 

I'm depressed.

**NARRATOR** 

Disappointed--

**KITTY** 

I'm disappointed, meself.

#### **NARRATOR**

And worst of all, low on snacks.

SFX: EMPTY BAG RUSTLING

**MISTY** 

How did we already go through thirteen bags of jerky?

**KITTY** 

What are we gonna do? We haven't even gotten to Springfield. There's no way we can make it all the way to California with this kinda luck!

SFX: SCREECH OF BRAKES

**MISTY** 

That's it!

**KITTY** 

Watch it! You made me spill all me Cel-Ray!

**MISTY** 

I don't know how you can drink that stuff.

**KITTY** 

It's really not that bad. But then, I come from a culture that boils everything it eats, so take from that what you will.

**MISTY** 

Kitty, you're brilliant.

**KITTY** 

I always thought so. Boiling ain't that bad. Really brings out the flavor in hamburgers.

**MISTY** 

No! I mean I know why we haven't been able to get back into a life of crime! We're thinking too small!

**KITTY** 

We are?

**MISTY** 

Yes! These small towns and two-bit businesses are beneath us. But Springfield? Capital of the state? That's where we make our mark!

**KITTY** 

How?

**MISTY** 

We're going to take over the Capital. Today, Illinois, tomorrow, the

world! (EVIL LAUGH)

**NARRATOR** 

Meanwhile, a few miles back--

**SHADE** 

I spy with my little eye, something green.

**VAMP** 

It's a field!

**SHADE** 

Wanna try some jerky? I think this one is squirrel.

**VAMP** 

Not everything should be made into jerky!

**SHADE** 

Maybe I should've sprung for the radio.

**NARRATOR** 

And, even more miles farther back, an unexpected participant was pulling into a familiar gas station.

SFX: CAR SOUNDS

**SKEETER** 

Fill 'er up?

WALLY

You Dwight?

**SKEETER** 

Nope. My name's Skeeter.

WALLY

Of course it is. Yeah, fill it up.

SFX: GAS TANK, PUMP

WALLY

You see a man and a woman drive out this way? The woman would've had a typewriter around her neck.

**SKEETER** 

Nope. The only woman and feller who came out this way was the Shade and the Vamp.

WALLY

The Shade and the Vamp drove out this way?

**SKEETER** 

Sure did., They took off after those two ladies with the real nice

guns.

#### WALLY

Kitty and Misty! So that overly-friendly neighbor of theirs was right! They've taken off. That's why the Little Man in the Boat is closed. And they must be up to no good if The Shade and the Vamp are after them.

SFX: BELL DINGS, PUMP SHUTS OFF

**SKEETER** 

There you go, mister. That'll be a dollar.

WALLY

Here you go.

SFX: MONEY

WALLY

I've gotta catch up with them.

**SKEETER** 

Well they took off from here a few hours ago. You're gonna have to drive non-stop to catch them. You need snacks.

WALLY

You have snacks?

**SKEETER** 

Yep. Thirteen different types of jerky.

WALLY

Jerky? Hot dog!

**SKEETER** 

Yep, that's one of 'em.

SFX: STING

# **NARRATOR**

We'll return to Throwing Shade, Natural Bored Villains, in just a moment. But first, a word from our sponsor. Friends, does your smile resemble a neglected picket fence? Have you recaptured your childhood by having to eat nothing but baby food? Then Grip-Tite Dentures are for you! Made of the finest genuine elephant tusk ivory, Grip-Tite Dentures are long lasting! And with the built-in adhesive, you can be guaranteed to leave your mark behind when you take a bite, not your teeth! Grip-Tite Dentures, you're stuck with them!

And now a few words from other important personages. Friends, Eclectic Full Contact Theatre is forging ahead with their 11th season, bringing you a year of nothing but new

works. From readings to festivals celebrating the best new works from around the country and the world, both onstage and over the airwaves, EFCT is bringing fresh, new work to audiences everywhere! So go to eclectic-theatre.com to find out all about their brand-spanking new 11th season! And tell them the Shade sent you! And now, back to our story!

### **NARRATOR**

# Act 4 Scene 1--CAPITOL PUNISHMENT--a lot of hot air gets cooled down

Our intrepid heroes, determined villains, and confused third wheel all spent a restful night at various roadside motels.

**KITTY** 

Well, that was a restful night!

**MISTY** 

Yeah, though I don't know why they insisted on keeping the light on.

**VAMP** 

You are never allowed to pick the accommodations ever again!

**SHADE** 

How could I know?

**VAMP** 

It was called the Bedbug Inn!

**SHADE** 

I thought it meant it'd be snug!

SFX: BELL OVER DOOR RINGS

**WALLY** 

So Long, Miss Calhoun!

**NORMA** 

Oh you! You can call me Norma!

**NARRATOR** 

--and all made their way toward Springfield. When Misty and Kitty arrived, they headed straight to the warehouse district.

(PAUSE. SILENCE)

# **NARRATOR**

I said, they headed straight for the warehouse district.

**LORI** 

There's no violence in Springfield's warehouse district.

**NARRATOR** 

You're out of balloons, aren't you?

**LORI** 

Maybe!

NARRATOR

SFX: HEAVY DOOR OPENING, CRATES BEING PUT DOWN, OPENED.

I need a nap

**KITTY** 

What's all this, then? I don't remember us owning all these crates.

**MISTY** 

Well, the law didn't get everything of mine when they arrested me. I was able to squirrel this away!

SFX: SOUND OF HEAVY METAL PARTS BEING MOVED AROUND

**KITTY** 

Is that--

**MISTY** 

My freeze ray? You bet!

**KITTY** 

Where have you been keeping that?

**MISTY** 

I moved it into the Little Man in the Boat's cellar when I repainted.

**KITTY** 

Why would you bring a freeze ray into the pub?

**MISTY** 

Well, at first, I wanted to try making ice cream, but now, taking over an entire state is significantly more fun!

**KITTY** 

You know how to put this together?

**MISTY** 

Oh sure! You just put the whosits into the whatsits.

SFX: METAL PIECES SLOTTING TOGETHER

**MISTY** 

And the thingamabob into the thingamajig!

SFX: PARTS SNAP TOGETHER

**MISTY** 

Give it a good crank...

SFX; CRANKING, THEN AN ELECTRIC HUM

**MISTY** 

And Bob's your uncle!

**KITTY** 

Actually, me uncle's name is Woody.

(Pause)

**KITTY** 

Sorry. A bunch of the patrons at the pub love that joke.

**MISTY** 

See? This is what going straight has done to you.

**KITTY** 

I know, it's just...this is a bit much.

**MISTY** 

It'll be worth it, trust me! Once we deliver our demands to the Governor, there'll be no stopping us!

**NARRATOR** 

At that very moment, the Shade-mobile was pulling into downtown Springfield.

**VAMP** 

Shade, look! Buildings! Buildings close together!

**SHADE** 

The streets, they're...PAVED!

**VAMP** 

I hope Kitty and Misty are here, because I cannot take anymore wide, untouched expanses of nature.

**SHADE** 

I know what you mean, Vamp. Nature just isn't natural!

**VAMP** 

Is it wrong that I want to put off looking for Kitty and Misty until I'm able to eat something that ISN'T jerky?

**SHADE** 

I still have some leftover tongue.

**VAMP** 

Aaaand I just lost my appetite. If we were Kitty and Misty, where would we go?

**SHADE** 

Who's who?

**VAMP** 

What?

**SHADE** 

You said if we were Kitty and Misty. So who's who?

**VAMP** 

Does that matter?

**SHADE** 

It might. I've never tried to be a woman before.

**VAMP** 

It's not that hard. Just come up with good ideas and then get ignored while making half what everybody else does.

**SHADE** 

Huh?

**VAMP** 

You never cease to prove my point, Shade.

**SHADE** 

I'm here to help!

VAMP

I just wish I had some idea where they were. What do they want in the Capital?

**SHADE** 

(In that same high=pitched Cockney accent) Faith and begorrah! Cor blimey! I think maybe we want take over all the organized crime in Springfield!

**VAMP** 

What is THAT?

**NARRATOR** 

I couldn't have asked it better myself!

**SHADE** 

I figured I was Kitty.

**VAMP** 

Well, you're not. Not even a little bit.

**SHADE** 

That means I'm Misty? (Overly Marilyn) I think the pink really brightens the place up.

**NARRATOR** 

Help.

**VAMP** 

You know what? Forget I ever said anything. We're just us.

**SHADE** 

Oh good,. Two identities is really my limit.

**NARRATOR** 

I apologize for...all of that.

**VAMP** 

I hate to say it, Shade, but you said something earlier that made sense.

**NARRATOR** 

He did?

**SHADE** 

I did?

**VAMP** 

You did. You said something about them taking over organized crime in Springfield.

**SHADE** 

But that can't be it. It's not an election year! Ha! Get it? Politicians are crooks! Ha!

**NARRATOR** 

I hope the writers didn't strain themselves reaching for that low hanging fruit.

**VAMP** 

It's the taking over bit that's got me thinking. What did Misty do?

**SHADE** 

Well, she almost took over the world with a freeze ray, but what

does that have to do with--oh, I see what you mean!

**VAMP** 

What better place to try again than a capital city?

**SHADE** 

When she tried that in Chicago, she went to the warehouse

district. (PAUSE, SILENCE)

**VAMP** 

Come on, let's get going. This city is too quiet.

**SHADE** 

Yes, TOO quiet.

**VAMP** 

That's...what I just...you know what, let's just go!

SFXL FOOTSTEPS

**NARRATOR** 

Leaping from rooftop to rooftop was...challenging.

SFX: SLIDE WHISTLE DOWN, THUD.

**VAMP** 

I'm alright! I'm alright!

**SHADE** 

It's best if you just completely relax right before impact.

**VAMP** 

Guess those buildings weren't as close together as I thought.

**SHADE** 

To the Shade-mobile!

SFX: REV, BANG, LURCH

**NARRATOR** 

Managing to do so without serious injury, The Shade and the Vamp arrived at the warehouse district.

SFX: WEAK POP

**NARRATOR** 

It's just not the same!

SFX: CAR STOP, DOORS OPEN, DOORS CLOSE

**SHADE** 

Wow.

**VAMP** 

You can say that again.

**SHADE** 

Wow.

**NARRATOR** 

Our heroes stared for what felt like an uncomfortably long time at the lone warehouse before them.

**VAMP** 

I was not expecting that.

**SHADE** 

Makes sense if you think about it.

**VAMP** 

How? How does it make sense that there's only one warehouse in the warehouse district?

**SHADE** 

Well, it's not called the warehouses district.

(PAUSE)

**VAMP** 

I'm not speaking to you. Come on!

**NARRATOR** 

The Shade and the Vamp ran up the stairs to the third floor.

SFX: RUNNING FOOTSTEPS

**NARRATOR** 

After which they walked quickly up the stairs to the sixth floor.

SFX: QUICK FOOTSTEPS

**NARRATOR** 

The slowly plodded to the eighth.

SFX: SLOW HEAVY FOOTSTEPS

**NARRATOR** 

And then finally took the freight elevator to the top floor.

SFX: ELEVATOR HUM, THEN DING.

**NARRATOR** 

Where they burst out onto the scene, where they discovered Misty and Kitty with--

A freeze ray!	VAMP		
And ICE CREAM	SHADE 1?		
	SFX: STING		
NARRATOR  Act 4, Scene 2Don't get Sore, Baeeverybody chills.  AS the Shade and the Vamp burst onto the scene, everyone was taken aback.			
(GASP)	ALL		
The Shade!	MISTY		
The Vamp!	KITTY		
Misty!	SHADE		
Kitty!	VAMP		
The Shade!	KITTY		
The Vamp!	MISTY		
Kitty!	SHADE		
Misty!	VAMP		
Kitty!	MISTY		
Misty!	KITTY		
Vamp!	SHADE		
	SFX: SMACK		

VAMP

Don't start THAT! **MISTY** What are you two doing here? **SHADE** We could ask you the same question. **VAMP** We heard the two of you skipped town to go on a crime spree. MISTY A crime spree? **KITTY** Us? **VAMP** Are you saying that isn't what you did? **MISTY** It is most certainly NOT what we did. **KITTY** It's what we wanted to do, but not what we did. **MISTY** Kitty! **KITTY** I'm sorry! All the months NOT committing crimes has really done a number on my ability to lie to the law! **SHADE** So you are on a crime spree! **VAMP** 

But why?

**MISTY** 

Because I'm sick and tired of being treated like Public Enemy #1 when all we're trying to do is live our lives!

**KITTY** 

Yeah! It ain't fair! We did our time and got a nice legitimate business going, but the minute something goes sideways, every flatfoot in town shows up on our door!

**MISTY** 

So fine, you want us to be criminals, then we'll BE criminals.

**SHADE** 

Nobody wants you to be criminals.

**KITTY** 

You sure about that? Sure would sell a lot of papers.

**MISTY** 

Make the cops' jobs easier.

**KITTY** 

And yours!

**VAMP** 

Now hold on! We're not part of this!

**MISTY** 

Oh? And how many times did you show up, just assuming we knew something about whatever crime you were investigating?

**VAMP** 

Well...

**SHADE** 

I mean, it was just...

**BOTH** 

Ah, nertz.

**SHADE** 

So you're here in the Capital with a freeze ray because of...us?

**MISTY** 

Well, I did miss the excitement of being a criminal mastermind.

**KITTY** 

Life has seemed a bit duller since you put an end to our careers in lawlessness.

**VAMP** 

So why is it you haven't committed a single crime during your crime spree?

**MISTY** 

Bad luck, mostly.

**KITTY** 

And to be honest, after a while, it just wasn't fun.

**MISTY** Being a criminal mastermind is a lot of work. **KITTY** Lonely, frustrating, stressful work. **MISTY** And for what? To have people chasing us? Scared of us? Hating us? **VAMP** And yet I see a freeze ray pointed at the capitol building. **MISTY** I was going to hold the city hostage, it's true. **KITTY** But then we realized it was a great way to make dessert. Try some! SFX: EATING ICE CREAM **VAMP** Mmmm. What is that? **MISTY** Brown bread ice cream. **KITTY** I'm gonna put it on the menu. **MISTY** Assuming we aren't going to jail. **VAMP** Well... **SHADE** Let them go. **VAMP** What?

**SHADE** 

Let them go., They haven't done anything except take a trip and make ice cream.

**VAMP** 

But--

**SHADE** 

(Tired) Just...we've--I've--done enough to them. Let them go.

**VAMP** Shade--**SHADE** I'll be in the car. SFX: FOOTSTEPS **KITTY** Is he..alright? **VAMP** I...don't know. SFX: SAD STING **NARRATOR** Act 4, Scene 3--Road to Redemption--Life is a highway, but there's always a light at the end of the tunnel. Oh, that is one overworked metaphor... A short time later, as the Shade was sitting silently behind the wheel of the Shade-mobile. SFX: CAR DOOR OPENS, SHUTS **VAMP** Kitty and Misty are heading out. **SHADE** Good. **VAMP** Guess we should be heading back. **SHADE** I suppose. SFX: CAR STARTS, REV, BANG, LURCH **VAMP** Ha! Barely felt that one. We've obviously been in the car too long. (SILENCE) **VAMP** I spy with my little eye, something black.

(SILENCE)

**VAMP** 

Alright, buddy, spill it. What's got you all tied up in knots?

**SHADE** 

It's nothing.

**VAMP** 

Shade, you look pensive. You've never looked pensive. I don't think you've ever even said the word pensive.

**SHADE** 

I'm just wondering if we're actually helping.

**VAMP** 

Of course we're helping.

**SHADE** 

Are we? Cannoli's got nothing to do, Clemmons can't print a decent story, and the Mayor is losing tourists. All because of us.

**VAMP** 

You do realize all those people benefit from or profit off of crime, right? To the regular Joe on the street, we're helping.

**SHADE** 

Oh? Look at what happened to Kitty and Misty! We pushed them back into a life of crime! Or at least trying to get back into a life of crime.

**VAMP** 

About that. They wanted me to say thanks.

**SHADE** 

Thanks?

**VAMP** 

Yeah,. We may have made mistakes, but thanks to us, they ended up becoming partners in something other than crime.

**SHADE** 

You're kidding.

**VAMP** 

It's the truth. And they also appreciated that despite our flaws, we always treated them fairly and gave them the benefit of the doubt. Shade, what we do--what you do, it's a good thing.

**SHADE** 

I guess.

**VAMP** 

And they said we're always welcome to the little Man in the Boat...as long as we're not trying to arrest them.

**SHADE** 

I may take them up on that. Although that is a lot of pink.

**VAMP** 

They won't be there when we get back.

**SHADE** 

Oh?

**VAMP** 

They're apparently taking a vacation to Boston.

**NARRATOR** 

The rest of the trip back was uneventful, and while in a slightly better mood, the Shade was still thoughtful. And when they returned to the offices of the Gazette-Times-Herald the next day as Theo and Wednesday, they were surprised by the crowd in Editor-In-Chief Clarence Clemmon's office.

SFX: LOUD CROWD SOUNDS. DOOR OPENS, THEM CLOSES

**THEO** 

Wow! Look at that crowd!

WED That's surprising

SFX: CROWD FALLS SILENT

**CLEMMONS** 

Rockwell! Morning! Where have you been?

**THEO** 

Following up on the Little Man in the Boat story, Chief!

**WED** 

And do we have a story for you! All about unfair pressure on rehabilitated ex-convicts--

**CLEMMONS** 

Yeah, yeah, I'm sure it's captivating bleeding heart bushwa, but you can stow it in the circular file! We've got REAL news!

**THEO** 

What?

**CANNOLI** 

It's horrible! A crime tide has hit the city!

**ROSA** Wave. **CANNOLI** Huh? **ROSA** It's crime wave. **CANNOLI** That don't make no sense. Crime is rising, like a tide. Nobody's waving. That's not even a crime. **MAYOR** What Chief Cannoli is failing to say is that there have been a string of cat burglaries over the last few days. **WED** Cat burglaries? What was taken? **ALL** Cats. **NARRATOR** I don't know why I'm surprised. **CLEMMONS** Apparently, nobody could get in touch with the Shade or the Vamp! **CANNOLI** SOmething's got to be done! We got too many calls to handle! **MAYOR** Tourists are terrified their tabbies could be taken! **CLEMMONS** And all I get are calls from people wanting to know where the Shade and the Vamp are! So where are they? SFX: DOOR FLIES OPEN **WALLY** There you are! **CLEMMONS** Winchell! Where have you been? **WALLY** 

You told me to find Theo and Wednesday. So I went all the way to Springfield looking for them. But instead, it turned out the Shade--

# **CLEMMONS**

Springfield? You better not try to get reimbursed for that!

**WALLY** 

But--

**CLEMMONS** 

Get back to work before I put you back on the Joke-A-day column!

WALLY

Yessir!

SFX: DOOR SLAMS

**CLEMMONS** 

Rockwell! Morning! Get out there and get me this story! And the rest of you...just get out!

SFX: CROWD SOUNDS, DOOR OPENS AND CLOSES, CROWD DRIFTS OFF

**WED** 

Cat burglaries, huh? Sounds like Bertrand VanDerSnelling III

**THEO** 

I'm going to have to listen to you gush about those eyes of his, aren't I?

WED They're so blue.

**THEO** 

They're not THAT blue.

**WED** 

It seems like the city's in trouble, Theo. Whattaya say?

**THEO** 

What else can I say? This looks like a job for--THE SHADE!

SFX: METRONOME

**NARRATOR** 

This has been Throwing Shade, brought to you by Grip-Tite Dentures!

Throwing Shade has also been brought to you by Eclectic Full Contact Theatre. Remember to like, follow and subscribe to our podcast! Or leave a review!

Created by Andrew Pond and Sarah Siegel

Written by: Andrew Pond with Zach Osterman

Directed by: Andrew Pond Starring the voice talents of:

Our Foley Artist was Lori Eyre
Our engineer was:
And I am your narrator:
Special thanks to Tina Salamone!
Tune in next week--Same Shade Time, Same Shade Station!